General Rules and Program Guidelines

Each team will be required to produce own program and menu. This is to be handed in at the start of the camp (marks will be awarded for content and presentation.) Below are some guidelines as to when certain events will happen during the weekend please build your program round these times. Please remember that you will also need a copy of the program / menu for your own use.

Each team must inform the judges before they start to eat. They need to also set aside a portion of food for the judges (Please note part of the marks will be on presentation).

A leader meeting will take place on Friday night at 7.45pm – all judges/advisors and 1 member from each adult team to attend.

Boots must be worn when using axes and saws. This is also required for collecting wood from the woodpile. Please see current axe and saw guidelines from the scout association for futher info.

All injures must be reported to the Competition First Aider and Camp organisers straight away.

# Friday

6.45pm **Arrive at Camp Site** – Report to campsite office/reception

7.00pm Open Ceremony – inspection

7.15pm set up campsite. (Own program to be followed)

8.15pm Axe and Saw knowledge test. To be done on scouts own campsites

10.30pm Supper made by Organisers

Saturday

Training Teams will be awarded marks from Saturday breakfast onwards

9.00am Flag break & Notices.

8.00pm Campfire – each Patrol must bring 1 Song and Sketch to the competition.

Sunday

10.00am Scouts Own.

12.30pm Backwoods Cooking

3.00pm Final Inspection and Challenges marked

3.45pm Presentation.

4.00pm Flag down and Finish.

We will provide all the food for the backwoods cooking. Each team can only use the following equipment (although they do not have to use it if they feel it’s not required)

1 Small pan for boiling water

1 set of tongs

Sharp Knife (can be a kitchen knife or Pen Knife)

Tin Foil.